



**Answer as much as you can. Max. points = 40**

**True/False** Indicate whether the sentence or statement is true or false. (1 pt. each)

- \_\_\_ 1. A subproblem has the same inputs and outputs as the original problem but with a smaller size.
- \_\_\_ 2. The brute-force solution of the closest pair problem has a running-time of  $\Theta(n^2)$ .
- \_\_\_ 3. In the closest pair problem, a pair of points with the minimum difference of x-coordinates are always the closest pair.
- \_\_\_ 4. One can always divide a set of points into two (equal) halves by splitting around the point with the average x-coordinate.
- \_\_\_ 5. If a single edge is added to a tree, a cycle is formed.
- \_\_\_ 6. If the input graph has a negative cycle, then the output of Floyd-Warshall all-pairs shortest paths algorithm is always correct.
- \_\_\_ 7.  $\log_a n = O(\log_b n)$  for  $a \neq b$ .
- \_\_\_ 8. If a single edge is removed from a tree, the tree will be disconnected.

**Multiple Choice** (1 pt. each)

- \_\_\_ 9. Computing the  $n^{\text{th}}$  Fibonacci number is \_\_\_\_\_.  
a. a dynamic programming algorithm b. a greedy algorithm c. a greedy problem d. a problem that can be solved by dynamic programming e. Both (a) and (d) are correct.
- \_\_\_ 10. In Floyd-Warshall all-pairs shortest-paths algorithm, what is  $A[i, j, 0]$  if (1)  $i = j$  (2)  $(i, j) \in E$  (3)  $i \neq j$  and  $(i, j) \notin E$   
a.  $+\infty, c_{ij}, +\infty$  b.  $0, 0, +\infty$  c.  $0, c_{ij}, +\infty$  d.  $0, c_{ij}, c_{ij}$
- \_\_\_ 11. In Kruskal's MST algorithm, the union-find data structure starts with \_\_\_\_\_ group(s) and ends with \_\_\_\_\_ group(s).  
a.  $1, n$  b.  $n-1, 1$  c.  $n, 0$  d.  $n, 1$  e.  $n, n$
- \_\_\_ 12. In a union-find data structure with  $n$  objects, at most \_\_\_\_\_ union operations can be performed.  
a. Exactly  $n$  b. Any number c.  $n \log n$  d. Two e. Exactly  $n-1$
- \_\_\_ 13. Kruskal's algorithm for computing the minimum spanning tree creates no cycles in the resulting tree because \_\_\_\_\_.  
a. It selects exactly one crossing edge for each cut in the graph. b. If an edge will create a cycle, it is not added to the tree. c. Because the input graph is always acyclic. d. Both (b) and (c) e. When an edge is added by the algorithm it is the first crossing edge for some cut.
- \_\_\_ 14. In each iteration of the Kruskal's algorithm for computing the minimum spanning tree using the union-find data structure, how many find and union operations are performed?  
a. Two find and two union operations. b. At most two find operations and exactly one union.  
c. Exactly one find and two union operations. d. Exactly two find operations and one union.  
e. Exactly two find operations and at most one union.



ID: \_\_\_\_\_

25. In the union-find data structure with **only** lazy unions, the find operation takes  $O(\text{_____})$  time and the union operation takes  $O(\text{_____})$  time.
26. Two optimizations of the union-find data structure are union by \_\_\_\_\_ and \_\_\_\_\_ compression.

**Problems (3 pts. each)**

27. **Correct** the nested loops in the following algorithms. **Explain** the rationale behind your solution.

a. Floyd-Warshall all-pairs shortest-paths algorithm

for i = 1 to n

  for j = 1 to n

    for k = 1 to n

$A[i, j, k] = \min \{A[i, j, k-1], A[i, k, k-1] + A[k, j, k-1]\}$

b. optimal binary search tree algorithm.

for i = 1 to n

  for j = 1 to n

$A[i, j] = \min_{r=i, \dots, j} \left\{ \sum_{k=i}^j p_k + A[i, r-1] + A[r+1, j] \right\}$

28. Prove that  $a^{\log_b n} = n^{\log_b a}$

ID: \_\_\_\_\_

29. Suppose we have keys  $x < y < z$  and we know that: 80% of searches are for  $x$ , 10% of searches are for  $y$ , 10% of searches are for  $z$ .

What is the average search time (i.e., number of nodes looked at) in the tree

